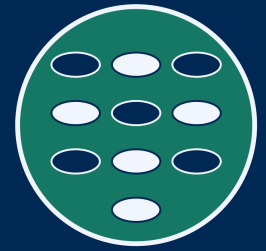


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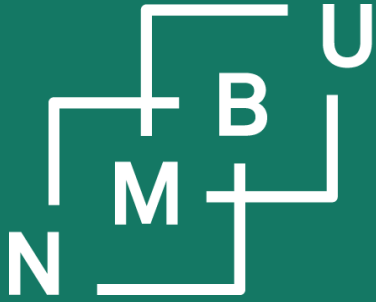
Digitalisering på Ås

Subtraction and simulation

Martin Thomas Horsch

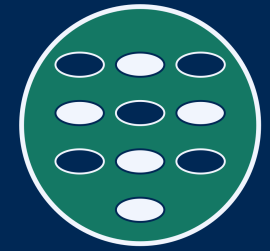
11th June 2023

GCAS Conference 2023 // 8th Annual GCAS Summer Institute



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Digitalisering på Ås

1. Logical subtraction
2. Molecular simulation
3. Epistemic metadata
4. Reproducibility claims

Example from Yablo: Someone who rejects ontological commitment to the **existence of numbers** is asked **how many prime numbers there are** greater than ten.

“Infinitely many, of course, **except that** numbers don’t exist.”



Logical subtraction and subject matter

Logical subtraction is a concept from analytic philosophy.¹⁻³

Its formalization is closely connected to the theory of **subject matter**.^{2, 3}

Could you try to **replicate my old simulation result**? Just do the same as I did.

Except that you of course log in with your user account, not mine.

Your result was off by 0,5%? **Don't worry**, that is totally normal.

Our **simulation of object o** confirms theory *s*.

Except that theory *s* deals with physical reality, and *o* is so simplified that **we know it cannot exist** or be built exactly in physical reality.

Example from Yablo:² Someone who rejects ontological commitment to the **existence of numbers** is asked **how many prime numbers there are** greater than ten.

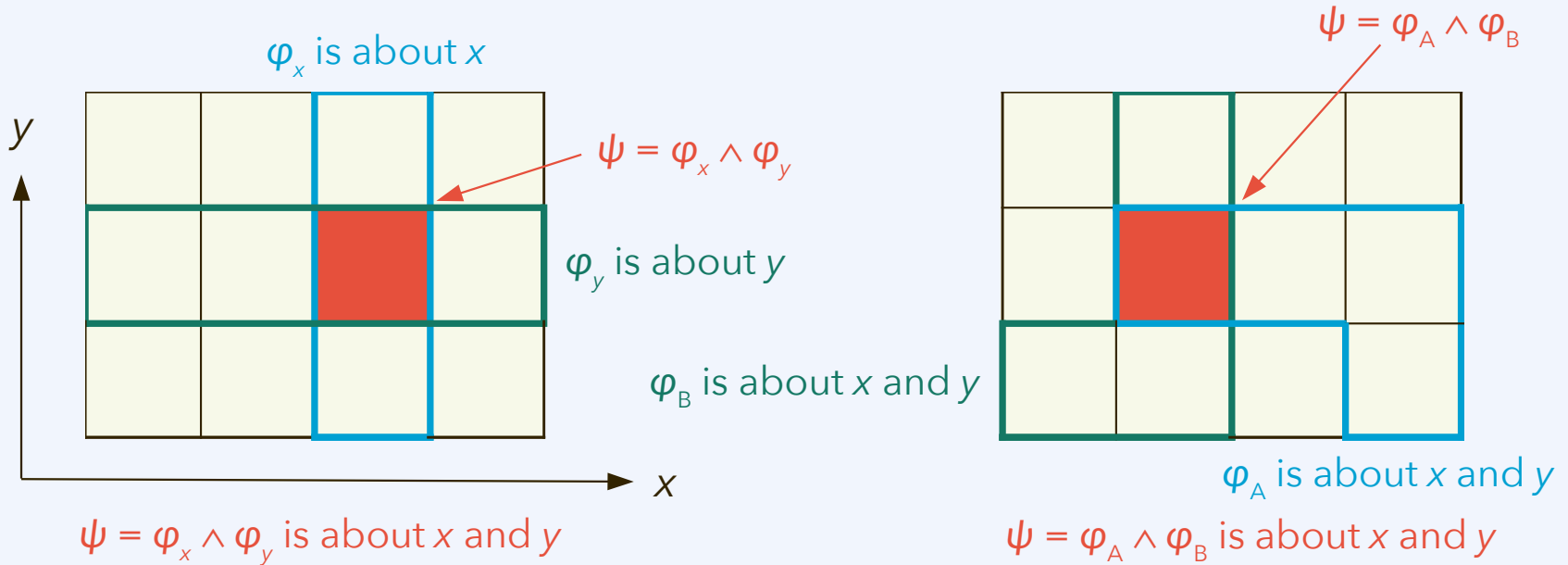
"Infinitely many, of course, **except that** numbers don't exist."

¹R. A. Jaeger, *Philos. Rev.* **82**(3): 320-329, doi:10.2307/2183898, **1973**.

²S. Yablo, *Aboutness*, Princeton Univ. Press (ISBN 978-0-691-14495-5), **2014**.

³K. Fine, *J. Philos. Log.* **46**: 675-702, doi:10.1007/s10992-016-9419-5, **2017**.

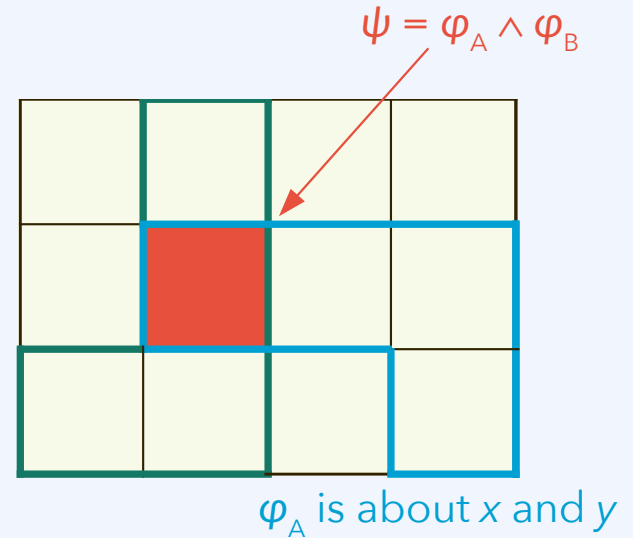
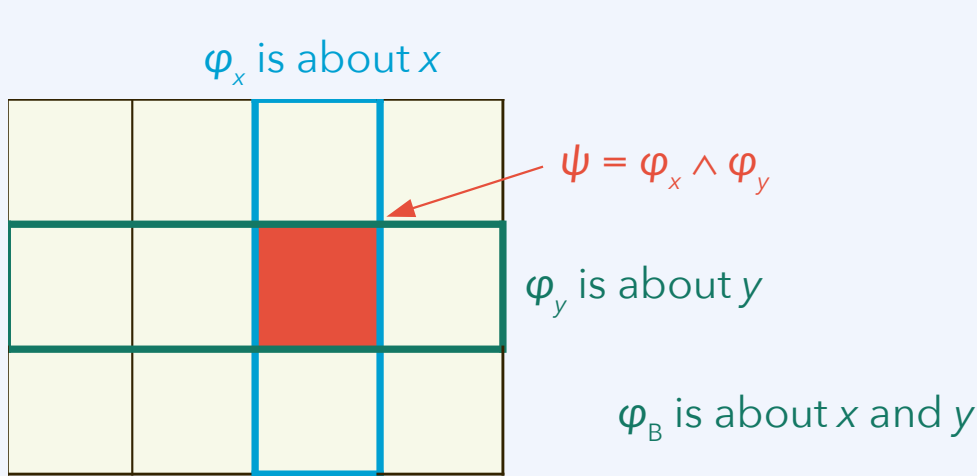
Conjunction as addition of information



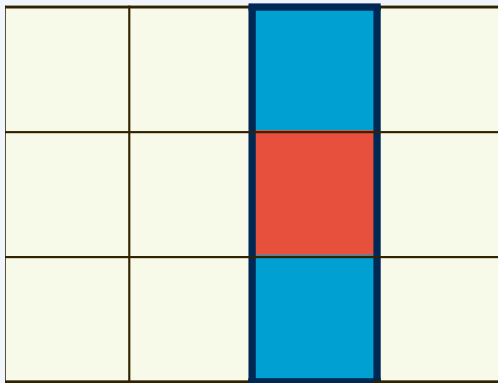
System with two separate elementary **topics** / **subject matters**: x and y .

There are four possible values for x and three possible values for y .

Subtraction of information

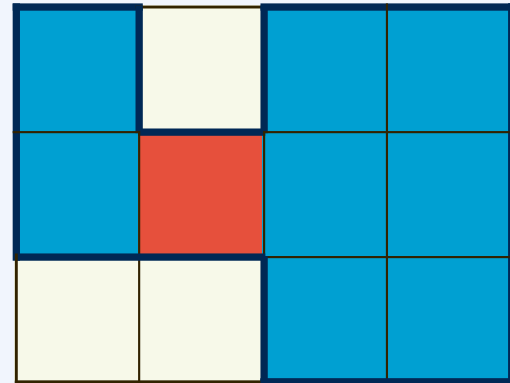


$$\psi - \varphi_y = (\varphi_x \wedge \varphi_y) - \varphi_y \equiv \varphi_x$$

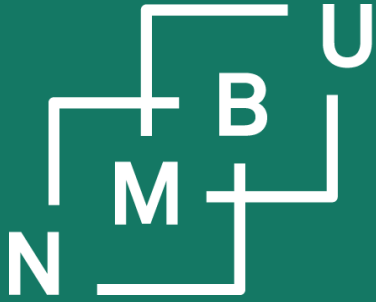


φ_x is recovered by subtracting φ_y

$$\psi - \varphi_B = (\varphi_A \wedge \varphi_B) - \varphi_B \not\equiv \varphi_A$$



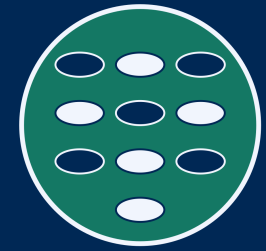
φ_A cannot be perfectly recovered



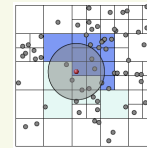
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Simulation is a kind of **fiction**.
We must **suspend our disbelief** to accept the simulated scenario.
Can this suspension be understood as **subtraction**?

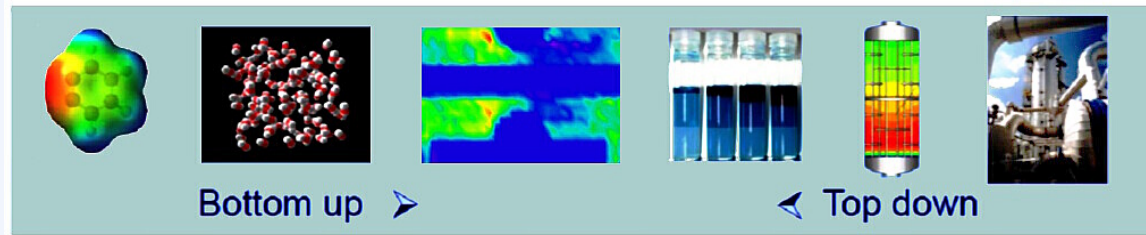


Molecular
simulation:



**Computational
Molecular Engineering**

Molecular simulation in engineering



**physics-driven aspects
(qualitative validity)**

**data-driven aspects
(quantitative reliability)**

- Realistic representation of underlying physical features
- Parts/aspects of the model represent aspects of the actual physical world

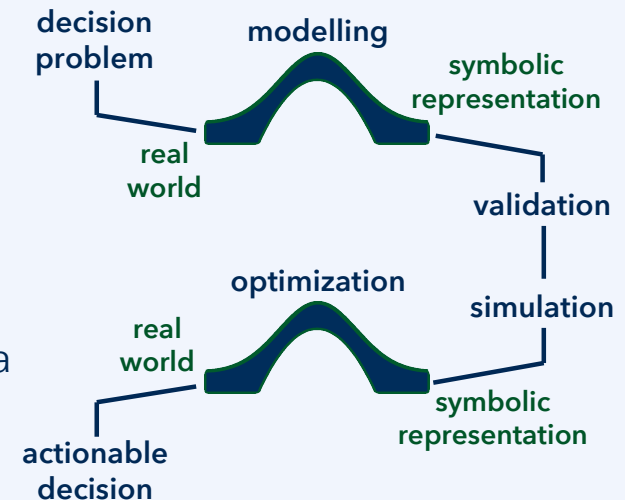
- Models with parameters that can be adjusted to data
- Reliable interpolation, extrapolation, prediction (compared e.g. to purely machine learning based models)



**Computational
Molecular Engineering**

- Process Engineering
- Data Management and Technology
- Scientific and High-Performance Computing

Modelling and simulation based decision support



Fictional objects in computational engineering

Naive view: The simulation **represents** a real physical process, the model represents a real physical system.

Actual practice:

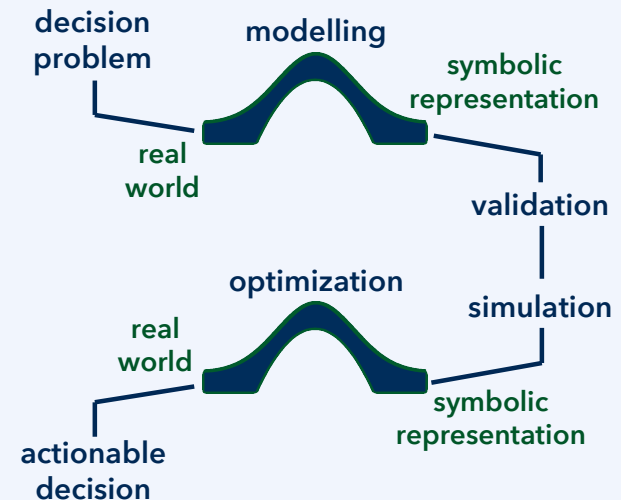
The simulated process is almost always **fictitious**; often, it is **impossible** – it cannot technically occur.

While models legitimately represent real systems, they simplify them. Often, simulations really aim at **characterizing the model** as such, not a real system.

Searle, *The logical status of fictional discourse*:¹

- “to explore the **difference between fictional and serious** utterances [...] is not to explore the **difference between figurative and literal** utterances, which is another distinction quite independent of the first”
- “work[s] of fiction are made possible by [...] a set of conventions which **suspend** the normal operation of the **rules relating illocutionary acts and the world**”

Modelling and simulation based decision support



¹In J. R. Searle, *Expression and Meaning*: Chapter 3, Cambridge Univ. Press, 1979.

Suspension as subtraction

Modelling and simulation has a **figurative/metaphorical aspect**: In the virtual reality of a simulation, there are p , T , etc., and in physical reality, there are also p , T , etc., but despite the same symbols, these are very different quantities.

But to be productive, this mechanism also requires an **aspect of fiction**. The model represents a fictitious entity o , but it is "**not about** whether o can exist."

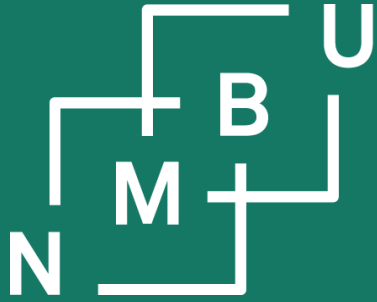
Our **simulation of object o** confirms theory s .

Except that theory s deals with physical reality, and o is so simplified that **we know it cannot exist** or be built exactly in physical reality.

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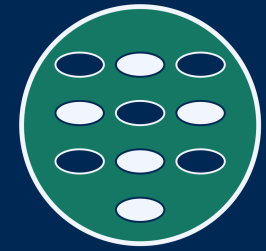
- "to explore the **difference between fictional and serious** utterances [...] is not to explore the **difference between figurative and literal** utterances, which is another distinction quite independent of the first"
- "work[s] of fiction are made possible by [...] a set of conventions which **suspend** the normal operation of the **rules relating illocutionary acts and the world**"

¹In J. R. Searle, *Expression and Meaning*: Chapter 3, Cambridge Univ. Press, 1979.



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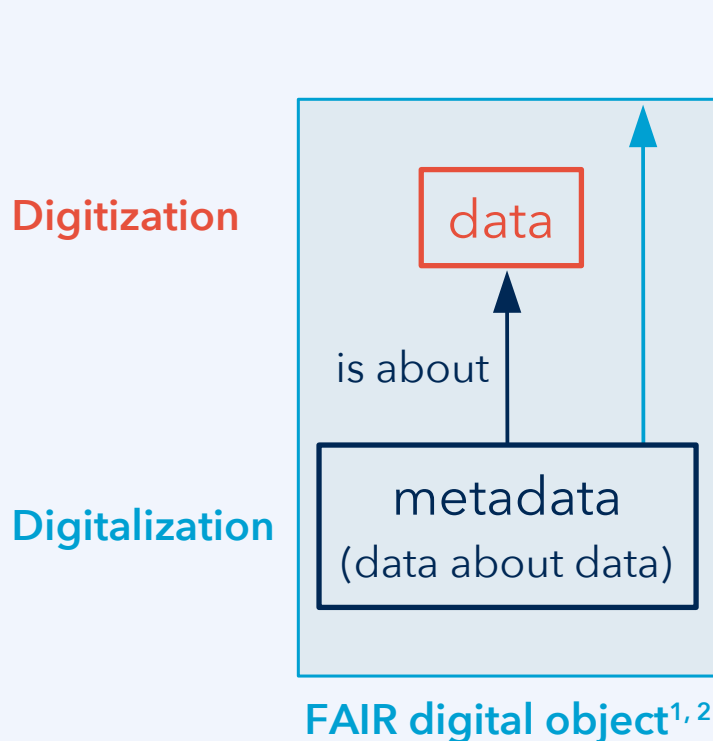
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Epistemic opacity (Humphreys, 2011): A cognitive “process is **epistemically opaque** relative to a cognitive agent X at time t just in case X does not know at t all of the **epistemically relevant elements** of the process.”

European AI Act proposal: “To address the **opacity** that may make certain AI systems **incomprehensible to or too complex for natural persons**, a certain degree of transparency should be required for high-risk AI systems. [...] High-risk AI systems should therefore be accompanied by **relevant documentation**”.

Data management: Librarianship vs. engineering

Metadata are “descriptive data about an object” (ISO 11179).



The librarian:

- Focus on **archival** and **curation**
- **Help humans** use digital artefacts
- Focus on **provenance**, like for artefacts in a museum, so humans understand where they come from

The engineer:

- Computers must **understand** what the digital artefacts mean
- **Focus on knowledge**
- FAIR digital objects^{1, 2}
- Aim: Machine-actionability²

¹I. Anders et al., *FAIR Digital Object Technical Specification*, doi:10.5281/zenodo.7824713, **2023**.

²C. Weiland, S. Islam, et al., *FDO Machine Actionability*, doi:10.5281/zenodo.7825649, **2023**.

Epistemic metadata

Metadata are “descriptive data about an object” (ISO 11179).

Epistemic metadata are those that help establish the knowledge status of data.¹

Epistemic metadata in the PIMS-II mid-level ontology:

- a) “what **knowledge claim** φ has been formulated?,”
- b) “where do the data and the claim come from?” (**provenance**),
- c) “what **validity claim** was made about φ ?,”
- d) “why should we accept any of this?” (**grounding**).

Case study from molecular thermodynamics

- First stage, evaluating ten journal articles, doi:10.5281/zenodo.7516532.
- Second stage, discussing twelve claims, doi:10.5281/zenodo.7608074.

¹M. T. Horsch, B. Schembera, in *Proc. JOWO 2022*, CEUR vol. **3249**: p. 2 (CAOS), **2022**.

Reproducibility and falsification^{1, 2}

Research data infrastructures must accommodate mutually contradicting claims. They should also assist researchers at validating/falsifying each other's work.

Let us look into a "falsification" or "unsuccessful reproduction" of a 's work by b :

Knowledge claim (KC), including the provenance

«Researcher a did κ and found φ (and thus claims to know φ).»

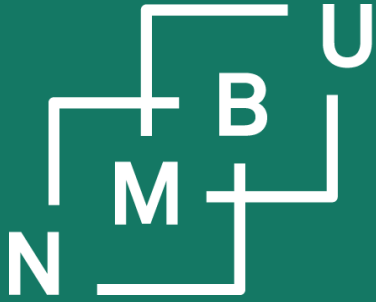
→ Therefore, when research process κ is carried out, it **can** lead to the outcome φ .

- 1) Researcher a did κ and found φ .
- 2) Researcher b did γ , which is **very similar to κ** , and found ζ , **not very similar to φ** .
- 3) Nobody disputes a 's integrity. Nobody disputes that "a did κ and found φ ."

What allows b to claim that this is some sort of falsification?

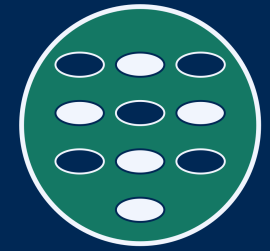
¹M. T. Horsch, S. Chiacchiera, G. Guevara, M. Kohns, *et al.*, in *Proc. FOIS 2023*, to appear, **2023**.

²H. E. Plesser, *Frontiers Neuroinform* **11**: 76, doi:10.3389/fninf.2017.00076, **2018**.



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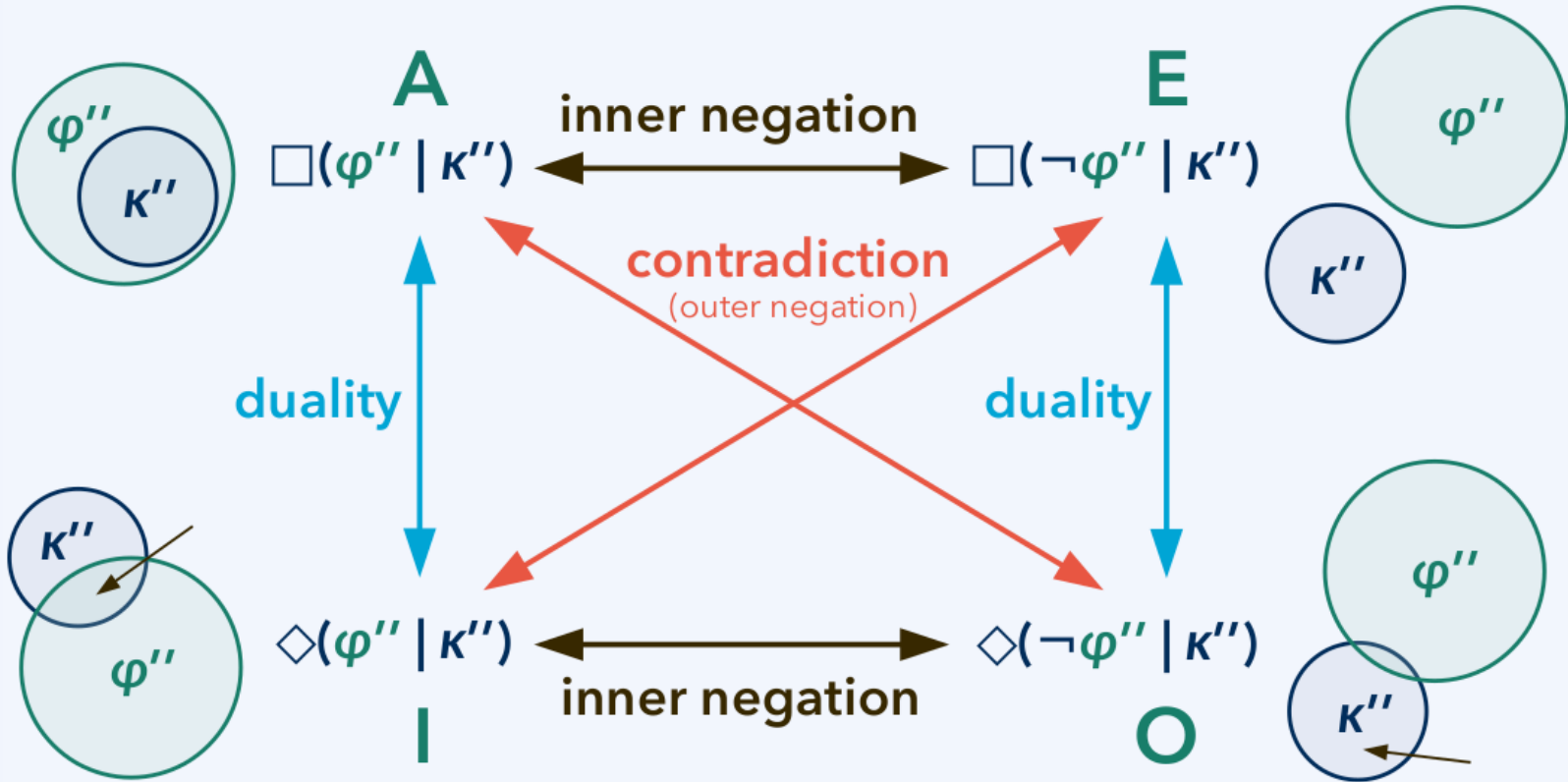
Reproducibility claim (RC)

«Whenever the research process κ is carried out, it must lead to the outcome φ .»

Modal square of opposition

If the research process conforms with κ'' ,
the outcome **must conform** with φ'' .

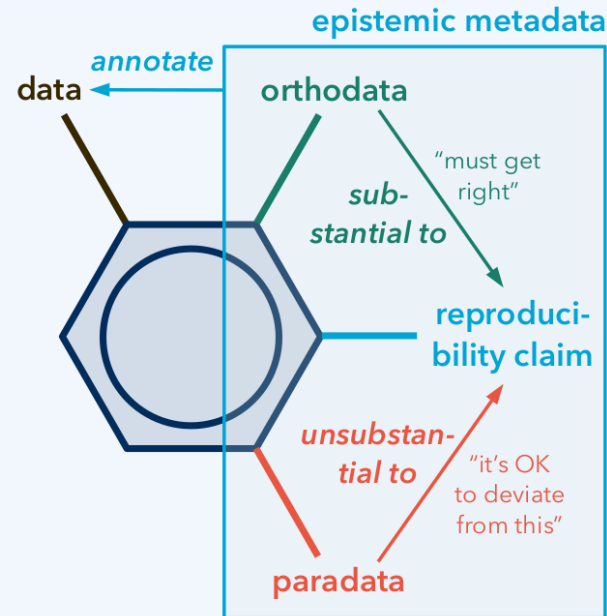
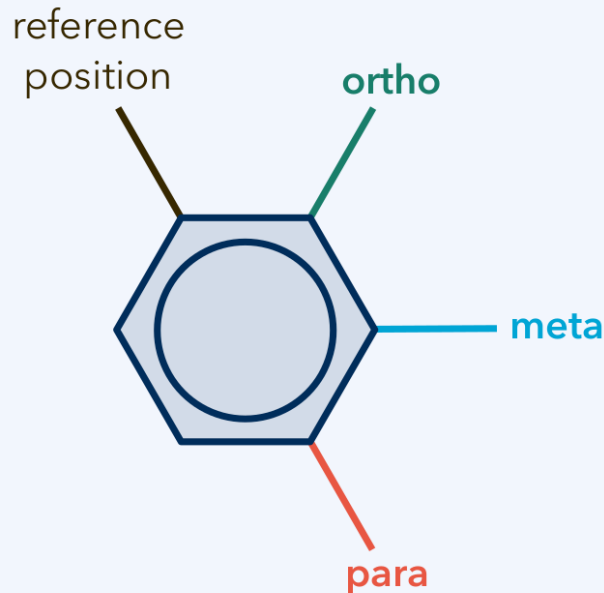
If the research process conforms with κ'' ,
the outcome **must not conform** with φ'' .



If the research process conforms with κ'' ,
the outcome **can conform** with φ''
(and it is possible to conform with κ'').

If the research process conforms with κ'' ,
the outcome **can disagree** with φ''
(and it is possible to conform with κ'').

Orthodata and paradata



provenance metadata κ
provenance paradata κ'

provenance orthodata $\kappa'' = \kappa - \kappa'$

«repeat κ , but no need to retain κ' »

knowledge claim metadata φ
knowledge claim paradata φ'

knowledge claim orthodata $\varphi'' = \varphi - \varphi'$

«obtain φ again, except for φ' maybe»

Reproducibility claims¹

Common formulation and schema for reproducibility claims (RCs):

«Whenever research process κ'' is carried out, it must lead to the outcome φ'' .»

- 1) Researcher a did κ and found φ .
 Here, a also made the **positive reproducibility claim** $\psi = \Box(\varphi'' \mid \kappa'')$.
we argue that there is a mechanism from pragmatics at work here¹
- 2) Researcher b did γ , **consistent with κ''** , and found ζ , **inconsistent with φ''** .
 Here, b made the **negative reproducibility claim** $\Diamond(\neg\varphi'' \mid \kappa'') \equiv \neg\Box(\varphi'' \mid \kappa'') \equiv \neg\psi$.
- 3) What is relevant there is the **contradiction between ψ and $\neg\psi$** .

provenance metadata κ
 provenance paradata κ'

provenance orthodata $\kappa'' = \kappa - \kappa'$

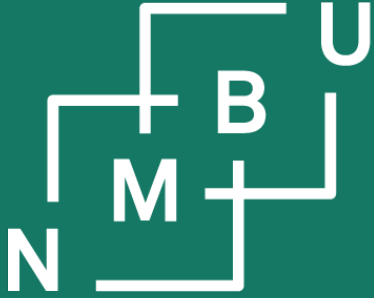
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knowledge claim metadata φ
 knowledge claim paradata φ'

knowledge claim orthodata $\varphi'' = \varphi - \varphi'$

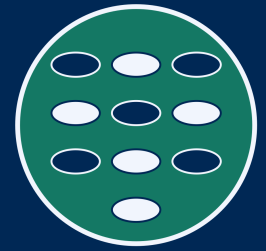
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